CLAIMS

Clean version of claims 2, 24 and 30.

~~2.~~ 1 (Twice Amended) A toy comprising:

a security alarm system comprising a controller and having an armed state and an unarmed state, the controller being responsive to a signal input to at least one input thereof to cause the security alarm system to selectively assume the armed and unarmed states; a signaling device coupled to the controller and responsive to provide an audio or visual alarm signal;the controller causing the signaling system provide an alarm signal with a change of state of the security alarm system for said toy between the armed state and the unarmed state.--

~~24.~~ 10 (Amended) A toy comprising:

a security alarm system comprising a controller activation of an alarm, the security alarm having an armed state and an unarmed state , the controller being responsive to a signal provided to at least one input of the controller to cause the security alarm system for said toy to selectively assume the armed and unarmed states; a signaling device coupled to the controller and responsive to provide at least one first audio or visual alarm signal representing a change in state of the security alarm system and at least one second audio or visual alarm signal representing activation of the alarm; the controller causing the signal device to provide the at one least first audio or visual signal with a change in the state of the security alarm system between the armed state and the unarmed state and to provide the at least one second audio or visual alarm signal when the alarm is activated.

~~30.~~ 16 (Amended) A toy comprising:

a security alarm system comprising a controller and having an armed and unarmed state, the controller being responsive to at least one input thereof to cause the security alarm system for said toy to selectively assume the armed and unarmed states ; a signaling device coupled to the controller and responsive thereto to provide an alarm signal with a change of state of the security alarm system between the armed state and the unarmed state ; a propulsion system including an electronic motor which propels the toy and a motor drive which selectively supplies power to the elctronic (motor) the controller being coupled to the motor drive and causing the motor drive to selectively supply or not supply power to the electric motor when the security alarm system is in the armed state.